

Anthony Conder

Product Designer · UX/UI

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PROFILE

UX/UI Designer with 4 years of experience in healthcare, energy, and B2B SaaS. Focused on end-to-end human-centered design: user research, rapid prototyping, high-fidelity Figma design, and developer handoff. Comfortable working in Agile/Lean UX alongside product owners, engineers, and stakeholders. Strong background in design systems and complex interfaces.

PROFESSIONAL EXPERIENCE

Louise · UX/UI designer · Apr 2024 - Mar 2026

- Designing interfaces for reproductive health tools, simplifying complex clinical pathways.
- Rapid prototyping on Figma while iterating with developers, data scientists, and clinical experts.
- Contributing to a component-oriented design system for UX consistency across the entire product.

EDF · UX/UI designer, apprenticeship · Sept 2023 - 2024

- Delivery of MVPs in Agile/Scrum, conducting user interviews, ideation workshops, and design sprints.
- Production of high-fidelity Figma prototypes for usability testing and engineering handoff.
- Aligning user needs with business constraints alongside PO, developers, and stakeholders.

CISS · Freelance UI designer · Feb - Apr 2023

- Redesigning the interfaces of a Flutter app, enhancing usability and visual consistency.
- Creation and documentation of a scalable design system to accelerate the design-dev handoff.

Solvay · UX/UI designer, apprenticeship · Aug 2022 - 2023

- User interviews and usability testing to refine the journeys of a complex B2B product.
- Documented modular Figma design system for cross-team use.
- Collaboration between design, product, and engineering throughout the entire design-to-ship cycle.

Cascade8 · UX/UI designer, apprenticeship · Aug 2021 - 2022

- Improving the UX of the Archipel ecosystem through research, prototyping, and UI adjustments.
- Designing user journeys and interface components alongside senior designers and product teams.

SKILLS & TOOLS

Design · Design systems · Wireframing · Prototyping · Interaction Design · Human-centered design (HCD)

Research · User research · Usability testing · Ideation workshops · WCAG · Lean UX

Process · Development handoff · Agile · Scrum · Cross-functional collaboration

Tools · Figma · Jira · Confluence · Lovable · Aura · Claude · Notion · HTML/CSS/JS

TRAINING & LANGUAGES

Master · Design UX/UI · 2024 · Ynov

Bilingual · French · English